

ILLUSTRATION

Total Credits: 68 | Studio Credits: 44 | Academic Credits: 24

SEMESTER I

Credits: 18 | Studio Credits: 12 | Academic Credits: 6

Drawing I	3
2D Design I: Black and White	3
3D Design I	3
Foundation Seminar	3
Art History I	3
Writing and Literature I	3

SEMESTER II

Credits: 18 | Studio Credits: 12 | Academic Credits: 6

Drawing II	3
2D Design II: Color	3
3D Design II	3
4D Design	3
Art History II	3
Writing and Literature II	3

SEMESTER III

Credits: 16 | Studio Credits: 9 | Academic Credits: 7

Illustration I	2
Media and Methods	2
Typography I	2
Design Procedures I	2
Visual Communications I	2
Art History III	3
Writing and Literature III	3

SEMESTER IV

Credits: 16 | Studio Credits: 10 | Academic Credits: 6

Illustration II	2
Figure Drawing	2
Introduction to Photography	2
Design Procedures II	2
Visual Communications II	2
Digital Dialogs	3
Academic Studies Elective	3

COURSE DESCRIPTIONS

SEMESTER I

Credits: 18 | Studio Credits: 12 | Academic Credits: 6

Foundation Seminar

FN121, 3 Credits

This innovative course gives students an introduction to the six majors offered at the Delaware College of Art and Design. Each unit is an introduction to the responsibilities and creative possibilities of each area of study. Students are given the opportunity to experience each of the areas of concentration and the opportunity to interact with the head of each department. Class projects emphasize the broad applications of critical abilities and creative solutions across the major fields of study. A common theme reinforces the interconnectedness of all visual disciplines. After completion of the course, students are able to make a more informed choice in the selection of their major. The course also provides the opportunity for all incoming students to assist local organizations with various design needs they may have through community service. The community service element to this class allows students to make connections and provides art and design opportunities students may have not otherwise explored.

Drawing I

FA151, 3 credits

This course is an introduction to the languages of drawing. Moving from the simple description of an object to problems that use line, shape, value, proportion, and composition to build visual structures, the course ultimately leads to the organization of the entire drawing surface as a spatial metaphor. Emphasis is placed on the analogous relationship between the perception of nature and the drawing process. Both the analytical and inventive aspects of drawing are investigated through a variety of media and motifs. As in all the foundation courses, frequent group critiques, individual conferences and evaluations will provide feedback to facilitate individual growth. Approximately half of the class time will be spent investigating the human figure as a subject for observation and invention.

Two-Dimensional Design I: Black and White

FN131, 3 credits

This course introduces the basic elements of two-dimensional design: line, shape, value, proportion, space, texture and balance. Students use black and white media to examine the basics of visual organization. Examples of excellent design from a wide variety of sources are presented to broaden students' knowledge of historical frameworks and promote creative thinking. Students acquire a fundamental vocabulary and grammar of design that can be applied to all fields of the visual arts to evoke sensory and emotional, as well as intellectual and aesthetic responses.

Three-Dimensional Design I

FN141, 3 credits

This course investigates the relationship between material, manipulation and idea as found in the worlds of both nature and artifacts. An understanding of the expressive possibilities of line, plane and mass in a three-dimensional space is arrived at through the investigation of materials, techniques and tools in the creation of three-dimensional forms. The course addresses practical matters of craftsmanship in conjunction with the overall aesthetic considerations of the work. Excellence in both concept and execution is encouraged in each assignment. Creative solutions are encouraged through rigorous and innovative problems.

Writing and Literature I

AS111, 3 credits

Students develop their analytical and writing skills through composition assignments emphasizing clarity and structure in response to readings that explore the human condition and concepts of the divine from antiquity through the first millennium C.E. These include multicultural mythological and religious writings, Classical literature, and Asian poetry, drama, and philosophy.

Art History I

AH111, 3 credits

Students are introduced to the methodologies of art history. The study of Pre-Historic, ancient Near Eastern and Egyptian, Classical, Byzantine, Islamic, early Indian and Chinese art offers students an opportunity to examine representations of the human figure, the natural world, and the divine. Through the visual analysis of two-dimensional works, sculpture, and architecture, students are encouraged to develop their critical thinking skills as well as their descriptive and analytical writing skills.

SEMESTER II

Credits: 18 | Studio Credits: 12 | Academic Credits: 6

Drawing II

FA152, 3 credits

This course is an introduction to the languages of drawing. Moving from the simple description of an object to problems that use line, shape, value, proportion, and composition to build visual structures, the course ultimately leads to the organization of the entire drawing surface as a spatial metaphor. Emphasis is placed on the analogous relationship between the perception of nature and the drawing process. Both the analytical and inventive aspects of drawing are investigated through a variety of media and motifs. As in all the foundation courses, frequent group critiques, individual conferences and evaluations will provide feedback to facilitate individual growth. Approximately half of the class time will be spent investigating the human figure as a subject for observation and invention.

Two-Dimensional Design II: Color

FN132, 3 credits

This course reinforces the fundamentals of visual organization studied in Two-Dimensional Design I and introduces the element of color. Color theory is studied through painting and collage. The basics of color mixing are emphasized as students examine color interaction, color perception and color observation. Students explore the expressive potential of color, the use of color to describe spatial structure and the effects of light on color in addition to the effects of colors on each other. Students study both formal color schemes and the use of color in relevant art historical styles.

Three-Dimensional Design II

FN142, 3 credits

This course investigates the relationship between material, manipulation and idea as found in the worlds of both nature and artifacts. An understanding of the expressive possibilities of line, plane and mass in a three-dimensional space is arrived at through the investigation of materials, techniques and tools in the creation of three-dimensional forms. The course addresses practical matters of craftsmanship in conjunction with the overall aesthetic considerations of the work. Excellence in both concept and execution is encouraged in each assignment. Creative solutions are encouraged through rigorous and innovative problems.

Four-Dimensional Design

FN152, 3 credits

Through the use of traditional and time based media, students are introduced to basic concepts of art and design in space and time. Assignments direct students in creating works that utilize attributes of time and movement, elements of moving image, serial, sequential, and narrative ordering, still and moving image editing, sound and image relations, and object and even analysis. In focusing on the relations between students' spacing and timing skills, this course extends and supplements the other Foundation courses, and prepares students for further work with computers, video, photo, sound and animation.

Art History II

AH112, 3 credits

Students begin this course with the consideration of pre-modern Japanese, ancient African, and Pre-Columbian art before turning to Europe to study the art of the Early Middle Ages through the Baroque and Rococo. Writing assignments emphasize increasing sophistication in comparison and contrast and formal analysis, while critical review is introduced.

Writing and Literature II

AS112, 3 credits

Students refine their critical thinking and writing skills through compositions emphasizing form and technique in response to readings that explore social and political relationships across cultures. These include selections from the literature of ancient Japan and Africa as well as Medieval and Renaissance Europe.

SEMESTER III

Credits: 16 | Studio Credits: 10 | Academic Credits: 6

Visual Communication I

GD201, 2 credits

This course introduces students to visual communications by asking them to first examine their own understanding of the visual language that we share as a society and then to articulate simple visual statements within that context. Students begin by making simple examinations of signs and symbols using traditional hand skills and then move on to more sophisticated projects using current technologies. Students are shown the necessity of, and procedures for, questioning and evaluating their own design decisions as well as appreciating the significance of those decisions in a broader context. They learn to look beyond the artifacts created for assignments to their inherent meanings, interpretations and significance.

Illustration I

IL102, 2 credits

This course will offer an introduction to illustration, covering many styles and current trends. It will concentrate on the applied basics of line-art, color, presentation and procedures, and how they relate to both illustration and graphic design. Drawing skills will be stressed as a means to unite concept and communication in both sketches and finished art.

Media & Methods

IL203, 2 credits

The purpose of this course is to introduce the students to the basic media they employ while creating an illustration. They are also instructed in the techniques necessary to effectively use these materials in addition to the fundamental principles of color, form and composition which are incorporated in the assignments.

Typography I

GD221, 2 credits

This introductory course focuses on letterforms and nomenclature as well as the rudiments and the pragmatics surrounding typography; it also addresses the simple typographic relationships. Students begin with an examination of letterforms in terms of history and context through a series of exercises designed to give a tactical understanding of letterforms as graphical elements, students experience letterforms as integral parts of a greater system of communication. Students then explore the subtleties and intricacies of working with text thereby gaining a body of knowledge about typographic relationships, composition and the structuring of information.

Design Procedures I

GD211, 2 credits per semester

This course offers a practical experience needed by students in the hands on day to day skills required by professional designers specifically addressing the needs of print design. Students are instructed in the use of the Apple computer, Adobe Illustrator, Adobe Photoshop and Adobe Indesign.

Art History III

AH211, 3 credits

Students return to the study of the art of Asia (India, China, and Japan) and Africa and consider the art of the Americas after 1300 and that of Pacific cultures before undertaking the study of Modern (post-1780) European and American Art. Students' analytical skills are further developed through independent investigation culminating in a research paper undertaken in conjunction with Writing and Literature III.

Writing and Literature III

AS211, 3 credits

Students focus on developing the skills needed to prepare and write a research paper in conjunction with Art History III. They continue to cultivate an appreciation of the connections between the literary and visual arts through readings from Asia, Africa, the Americas and Europe through the twentieth century.

SEMESTER IV

Credits: 16 | Studio Credits: 10 | Academic Credits: 6

Visual Communication II

GD202, 2 credits

This course builds on the topics covered in Visual Communications I and requires students to use all of the skills that they have gained in their other classes to produce portfolio-quality pieces. These pieces should demonstrate the unique vision and high level of sophistication that students develop at DCAD. Students are given projects where they will be called upon to define subject matter, create original text and images as content and produce cohesive visual statements.

Design Procedures II

GD212, 2 credits per semester

Students continue to build their skills with the primary design applications and are introduced to more complex design applications where they begin to work on web based projects. Though the design procedures classes focus on the pragmatic skills required of designer's aesthetics, composition and sound reason are always of paramount concern and are addressed in the studio.

Illustration II

IL201, 2 credits

This advanced course will focus on conceptual, practical and technical aspects of illustration, with an emphasis on developing projects from rough ideas through to finished art. Improving drawing skills will continue as students experiment with a variety of materials while beginning to form an individual vision and style. In addition, the students will develop a portfolio and learn about the basics of operation as a freelance artist.

Figure Drawing

IL212, 2 credits

In this course both illustration and animation students study the human figure to expand their knowledge of anatomy, form and function, and to improve their drawing skills with the figure. Students will draw from both nude and clothed models in a variety of media. They will study the skeletal and muscular structures that support the figure, as well as the drape of clothing and how it relates to and defines anatomy. The class will also focus on gesture for implied movement and proportion, in placement of the figure in the surrounding.

Introduction to Photography

PH216, 2 credits

This course is designed to introduce the fundamentals of black and white photography to non photo majors. Assignments emphasize basic skills in use of the 35mm camera, black and white film development, printing, enlarging and basic dark room skills while refining camera vision and technique. Slide lectures on historical and contemporary photographers demonstrate ideas, techniques and introduce students to new photographic images. Group and individual techniques focus on the creative application of concepts presented in class.

Digital Dialogs

AS222, 3 credits

This course provides students a wide range of real examples of work—in both illustration and graphic design—done in a variety of contexts. Students investigate the ways in which communication practitioners relate to the current professional marketplace. Students keep an in-class journal of by-hand, observational sketches that document, with notes, examples cited and create their own final presentation books. *PRE-REQUISITE: Successful completion of Art History III*

Academic Studies Elective

The course offerings to fulfill the Academic Studies Elective change each semester. Previous courses have covered topics from biology to the relationship of art and geometry, to the sensational '70s.